

## View results

Respondent

3

Anonymous

127:19

Time to complete

1. Do you remember the methods I used in both sessions? Can you briefly describe them both in two short sentences or words?

Understand our and others' projects with dice and maps, and also helped to check out progress.

2. If you had to pick one, what method resonated with you the most and why?

the map.  
It's more clear and let us know where we can improve and if there's anything missed.

3. Have a guess at what you think the research I was conducting with the methods was about? (The answer is revealed in the next section, do not skip ahead before entering your guess).

design thinking progress check

## The Research

The use of the two methods was to try an action around the research questions investigating:

'How to make students feel more confident and included in the community of the course, to bring more diverse voices out and encourage more peer-based learning and collaboration?'

I choose to try these two methods during two group tutorial sessions, sometimes group tutorials can feel like an elongated individual tutorial where you may just be waiting for your turn and don't engage much with your peers and their projects or don't know how to respond.

As a reminder, session one involved the use of a cube as a tangible tool and session two used a map and flags to navigate the learning outcomes and requirements for your submission.

4. Now that you understand what the research was about, pick one of the methods (stating below the cube method or flag method), If you used this method in a session with participants what would you change, improve or do differently?

flag method.

Maybe think more about how the map should be like and if adding more design thinking parts in the figure could help.

5. Did you think the methods were distracting or did they help during the sessions?

☐ They were distracting

☐ They were useful

☒ Not sure

6. Describe what you remember about the environment I used the methods in? What worked and what didn't?

In the open studio environment

7. Do you think the methods allowed you to be heard? What other things would you like to see implemented to allow your voice and the voices of your peers to be heard more?

yes.

8. Any other feedback or comments, please feel free to share below?